

I was inspired to create ***Resolution*** after having a dream immediately following the death of my mother. I had been thinking of doing a new, large digital piece as a follow-up to other large digital artwork - *Trust Time* – and the dream brought me a solution— or a *Resolution*.

Resolution was also inspired by Michelangelo's fresco painting *Last Judgment* – but in *Resolution*, everyone goes to heaven. Here are some details regarding of the image.

In keeping with the scale of the Sistine Chapel, *Resolution* was created to be produced as a 45' x 40' digital print. However, depending on the exhibition space, it can be made larger or smaller. Of course, it could also be included in virtual reality environments.

The “memory cathedral” was used as a technique in ancient times to recall the progression of a long, epic tale in an oral culture. *Resolution* was constructed using the memory capacity of the computer to realize a vision too large to be manifested in my studio. The computer can be seen as our modern cathedral for storing the massive images constructed within its architecture – to grasp a vision of the beautiful complexity of contemporary humanity.

Digital Prints as the New Painting:

Resolution was executed digitally. I use only my own source material without appropriation.

I have been using the computer to scan my drawings, paintings, and photos to create compositions that can be more than 45 feet tall (13 meters). The medium of computer art allows for working on a virtually unlimited scale, and the figures in this composition are in unlimited time -- or outside of linear time.

The main figures in *Resolution* were realized using a combined “resolution” process that I have developed. Most of the figures have been drawn on 9” x 12” sheets of French paper. The portraits are then redrawn larger, and digitally photographed, using the computer to

composite them together so that many of the faces are 5 inches or wider.

Instead of being judged by a righteous god, my figures “outside of time” (or in “the underworld” realm) have the unconditional love and acceptance of those who would know all and forgive all.

The Marilyn Monroe-type figure appeared in my dream. In *Resolution*, the composition refers to the “Venus” of my mother's generation; a figure type too perfect to be natural. I have constructed an Aphrodite figure composed of various body parts of seven models. The Aphrodite figure is accompanied by a troupe of dancing girls.

Below the Aphrodite figure is the tower of rear-view reclining figures. These include models that I have used in other projects. To the right is a rugged male figure in a plaid shirt and shorts, representing the stolid men of my hometown in Dover, New Hampshire.

I have created an image of “The Virgin” with an infant “Son of God” that is incorporated into the full composition, and it also includes a photo section of underwater swimmers peering out Victorian windows. Boats on a canal weave throughout the image.